

VISUAL AND PERFORMING ARTS

“F” requirement: one year required, chosen from dance, music, theater, or visual arts.

56000 Ceramics I/II

UC/CSU approved course. Meets Visual & Performing Arts requirement.

Grades: 9 -12 Credits: 10 (Year-long course) UC/CSU: (fulfills F requirement) Prerequisites: None

This course is a hands-on class with both teacher-led instruction and independent studio time. Students will explore ceramics through different hand-building techniques, the use of the wheel, materials, glazes, decorative methods, culture and history, and through career possibilities. Students will be given the opportunity to experience the process of creating and solving visual problems in a unique way. An emphasis will be placed on functional and decorative pieces with unique personal touches and creative alterations. Students will receive constructive feedback through classroom critiques, exams and evaluations. Students are expected to learn and practice safe habits in the ceramics studio and maintain the integrity of the work space.

56100 Dance I/II

UC/CSU approved course. Meets Visual & Performing Arts requirement.

Grades: 9-12 Credits: 10 (Year-long course) UC/CSU: (fulfills F requirement) Prerequisites: None

This course instructs the student in dance techniques, improvisation, choreography, dance sequences, performance, terminology, dance history and dance related topics in different genres of dance. The class will also contribute toward lifelong learning and career skills related to dance. Students taking this class will be required to perform in a spring dance concert. Some before and after schools practices in the spring are mandatory as well as participation in a dance show.

56200 Dance III

UC/CSU approved course. Meets Visual & Performing Arts requirement.

Grades: 9-12 Credits: 10 (Year-long course) UC/CSU: (fulfills F requirement) Prerequisites: Completion of Dance I/II course and/or by audition.

This course is designed to provide the dance student with an intermediate dance and stage performance experience in multiple dance and theater genres (e.g., ballet, hip-hop, jazz, traditional and recreational) including knowledge and practice in technique, improvisation, choreography, dance sequences, performance, terminology, dance history and dance related topics. The class also provides the tech student with knowledge in the technological aspects and artistry of producing a dance and stage performance, and to contribute to lifelong learning and career skills for all students. Students taking this class will perform in rallies, festivals and shows and/or produce the technical aspects of a performance. Some before and after schools practices are mandatory as well as participation in 2 dance shows.

56400 Drawing and Painting I/II

UC/CSU approved course. Meets Visual & Performing Arts requirement.

Grades: 9-12 Credits: 10 (Year-long course) UC/CSU: (fulfills F requirement) Prerequisites: None

During the 1st semester students will learn drawing and painting techniques, art history, art criticism and color concepts. Basic composition, perspective, observational drawing & painting, plus working with abstraction are emphasized. This class will prepare students for the next level of art classes. Students will further explore ideas in drawing and painting techniques, art history, art criticism and color concepts during 2nd semester. More advanced composition, perspective, observational drawing & painting are also engaged in. Practicing historical styles and theories of art-making are a central theme to the course. Building on this, personal project development and working with both representation and abstraction are emphasized

56450 Advanced Placement Art History

UC/CSU approved course. Meets Visual & Performing Arts requirement.

Grades: 11-12 Credits: 10 (year-long course and weighted) UC/CSU: (fulfills F requirement)
Prerequisites: Grade of "B" or higher in Drawing and Painting I/II or teacher recommendation

This course will focus on the visual arts, including painting, drawing, sculpture and architecture from pre-historical times to the present. Artworks from all cultures worldwide will be studied. Development of the knowledge and skills required to pass the College Board Advanced Placement Exam in Art History will be emphasized. Student is required to take the AP Exam in May.

56455 Advanced Studio Art

UC/CSU approved course. Meets Visual & Performing Arts requirement.

Grades: 11-12 Credits: 10 (year-long course and weighted) UC/CSU: (fulfills F requirement)
Prerequisites: Grade of "B" or higher in Drawing and Painting I/II or teacher recommendation

This course provides a third year of visual arts studies for students to continue to develop their ideas and skills in a specific medium beyond the level I and II arts courses. The class brings together students whose work spans the range of medias covered in the art studios - metal, ceramics, drawing, painting, computer graphics, sculpture, mixed media, photography(film + digital), and printmaking - to work in an advanced studio setting to explore concepts in the visual arts. The course asks the advanced students to explore in-depth the design concepts of line, scale, contrast, color, emphasis, and space across different media. The course examines how these concepts have been utilized by artists in the 20th and 21st centuries and use the resources of Los Angeles with visiting artists and field trips. This course enables students to further develop their portfolios and by using the resources of the city investigate the range of possible careers in the arts. Student is required to take the AP Exam in May.

56500 Photo I/II

UC/CSU approved course. Meets Visual & Performing Arts requirement.

Grades: 9-12 Credits: 10 (year-long course) UC/CSU: (fulfills F requirement) Prerequisites: None

During the 1st semester, the course's emphasis is on approaching the world of photography as a means of artistic expression and technical skill. Students will study the masters of traditional and digital photography and learn to understand and evaluate photography as a creative art form. Through photography and the creative process, students will explore the elements of art, principles of design, composition, digital photography equipment, digital darkroom techniques, lighting, and a variety of methods, techniques, and processes used in fine art photography.

In the 2nd semester, the course will provide students with an introduction to a variety of studio art skills, especially related to fine art photography. It is a class geared towards developing the work habits and artistic perception of an emerging art student. Developing artistic literacy in terms of vocabulary, historical knowledge, aesthetics, technical skill and craftsmanship are emphasized.

56550 Introduction to Film Production

UC/CSU approved course. Meets Visual & Performing Arts requirement for graduation only.

Grades: 9-12 Credits: 10 (year-long course)

UC/CSU: (fulfills F requirement)

Prerequisites: None

This course introduces students to concepts and principles used to pursue a career pathway in film and video production. Students will learn historical perspectives and analyze film and television from a variety of artistic works. The course exposes students to the basics of visual storytelling through the creation of storyboards, script writing, basic shot types, camera movements, lighting, audio and techniques of editing. Students will learn the skills necessary for jobs within the industry such as: producer, director, art director, set design, camera operator, script supervisor, editor, etc. Training is provided through required on-the-job training obtained through organized productions and projects, such as campus news broadcasts and events, narrative films, PSAs, documentary films, etc. under the supervision of the instructor. Students may also receive unpaid community classroom (CC) on-the-job experience in commercial studios, production companies and cable television. This course aligns with and/or incorporates the State Visual and Performing Arts Frameworks, State Language Arts and Mathematics Standards, California CTE Model Curriculum Standards, the Common Core State Standards and the Silicon Valley Career Technical Education (SVCTE) Student Learn Outcomes (SLOs).

56555 Media Film Production

UC/CSU approved course. Meets Visual & Performing Arts requirement.

Grades: 10-12 Credits: 10 (year-long course) UC/CSU: (fulfills F requirement) Prerequisites: Successful completion of Introduction to Film Production

Media Film Production is a course that will deepen students' comprehension of and experience with visual artistic communication, creative expression, historical and cultural context, and aesthetic valuing. Its hands-on components will provide opportunities for students to make connections and apply their learning across subject areas. With an emphasis on analyzing the changes that have taken

place in film and special effects throughout the years, students will be taught the elements and principles of art and how to apply them to their film and video projects. Students will work collaboratively as they create film and video projects applying the artistic and technical knowledge they have acquired throughout the course including the use of Adobe Premiere, Adobe PhotoShop, and Adobe After Effects, and script writing software. Students will develop their ability to analyze and critique professional, peer and personal videos using the language of art and theater with the purpose of drawing conclusions about how to increase the impact and effectiveness of their own work.

56560 Theater Design and Technology I

UC/CSU approved course. Meets Visual & Performing Arts requirement.

Grades: 9-12 Credits: 10 (year-long course) UC/CSU: (fulfills F requirement) Prerequisites: None

Theater Design and Technology I is a foundation building class that specifically focuses on the visually artistic storytelling aspects of theater that are not performance driven. The overarching goal of this class is for students to learn the basics of set construction and the operation and function of lighting and sound equipment. Through hands-on practice, collaborative problem solving and critical and aesthetic analysis, students will gain experience creating sets and basic lighting and sound operations for various events and productions.

Since the primary goal of this course is to provide students with a meaningful performance experience in the Theater Arts, a significant portion of our class time is spent learning how to read and analyze theatrical texts as a set designer (looking specifically for historical context, set and prop needs, lighting moods and sound requirements), making design plans in collaboration with the director, and executing the build. In so doing, class time projects and out of class assignments are aligned with the five strands of Visual and Performing Arts Content Standards for California: Artistic Perception; Creative Expression; Historical and Cultural Context; Aesthetic Valuing; and Connections, Relationships, Applications.

56600 Orchestra

UC/CSU approved course. Meets Visual & Performing Arts or G- Elective requirement.

Grades: 9 -12 Credits: 10 (Year-long course) UC/CSU: (fulfills F or G requirement) Prerequisites: Experience on a band instrument. Performances are required.

56625 Jazz Band

UC/CSU approved course. Meets Graduation credit or Elective requirement only.

Grades: 9 -12 Credits: 10 (Year-long course) UC/CSU: (fulfills F requirement) Prerequisites: Experience on a band instrument and instructor approval.

A performing class designed to expose and familiarize students with jazz music, and to acquaint them with techniques and styles of playing jazz.

56635 Percussion

Non UC/CSU approved course. Meets Graduation credit or Elective requirement only.

Grades: 9 -12 Credits: 10 (Year-long course)

Prerequisites: Experience on a band instrument.

56640 Concert Band

UC/CSU approved course. Meets Graduation credit or Elective requirement only.

Grades: 9 -12 Credits: 10 (Year-long course)

UC/CSU: (fulfills F requirement) Prerequisites:

Experience on a band instrument.

56710 Introduction to Music Production

UC/CSU approved course. Meets Graduation credit or Elective requirement only.

Grades: 10 -12 Credits: 10 (Year-long course)

UC/CSU: (fulfills F requirement)

Prerequisites: None

Introduction to Music Production will be an introduction to the principles of creating music electronically. This will include both original sound production on a computer as well as recording of typical instruments/vocals - focusing on how to properly mix them together to produce original music and art and will introduce students to the uses, concepts, techniques, and terminology of computing through music applications. Following an introduction to the basics of the software and equipment used, the students will create their own music using GarageBand and Logic. Students will develop their musical knowledge as they learn practical skills that can prepare them for a career in music performance, entertainment business, recording business, live sound reinforcement, audio engineering, stage management. The students will gain experience with current hardware and software for music sequencing, synthesis, and music performance practice. This year long course is also designed as an introduction to music fundamentals, notation, and theory through music technology such as MIDI and digital recording. Students will also be learning basic business practices used in the music industry.